Theme: Dragons and Fire

Learning Journey

A large egg appears in a nest in the classroom. Where has it come from and what is inside it?

The Children will read the story of 'The Egg' then they will research 'Dragons'

The children will then learn about The Great Fire of London and the events that led up to Bonfire Night.

Key Skills

Working collaboratively
Communication
Investigation
Design and make

Thinking Skills

Enquiry skills Presentation skills Communication skills

Discrete subjects

PE: OAA, Games - Challenge for a knight - Throwing and Catching, Dance - Medieval dance, Gym - Spinning, Turning and Twisting

Music: Music Express-Long and short of it

RE: Christianity - what do they believe? / The Creation

 $\textbf{PSHE\&C:} \ \ \textbf{Breaking rules.} \ \ \textbf{Emotional Wellbeing, Helping and Getting}$

ideas.

Help. New Beginnings, getting on and Falling Out ICT: Word Processing, Research using the Internet

As Historians we will

Find out about life in 1666 - when the Great Fire of London occurred how did the fire start?

We will look at the events of Bonfire Night

We will find out about St. George and the dragon.

We will find out about the differences between real history and made up stories such as those about dragons.

As Scientists we will

Investigate different types of materials and their properties, including the best way to keep an egg warm. We will find out what happens to different materials when they are heated.

As Geographers we will

Use maps and atlases of The UK to locate key features e.g. London including The River Thames. Find countries, capital cities towns and cities.

As Design Technologists we will

Design and make a box to keep something safe.

Investigate different types of puppets: Hand / string / shadow / body.

Then design and make our own Dragon puppets using joining and sewing techniques.

Design and Build a model of London before the Great Fire of 1666

As Artists we will

painting 'Castle and Sun'.

Experimenting with colour mixing, using paint and control of brush work.

Using 2D shapes to represent our

Study the work of Paul Klee and his

Be inspired by established artists work.